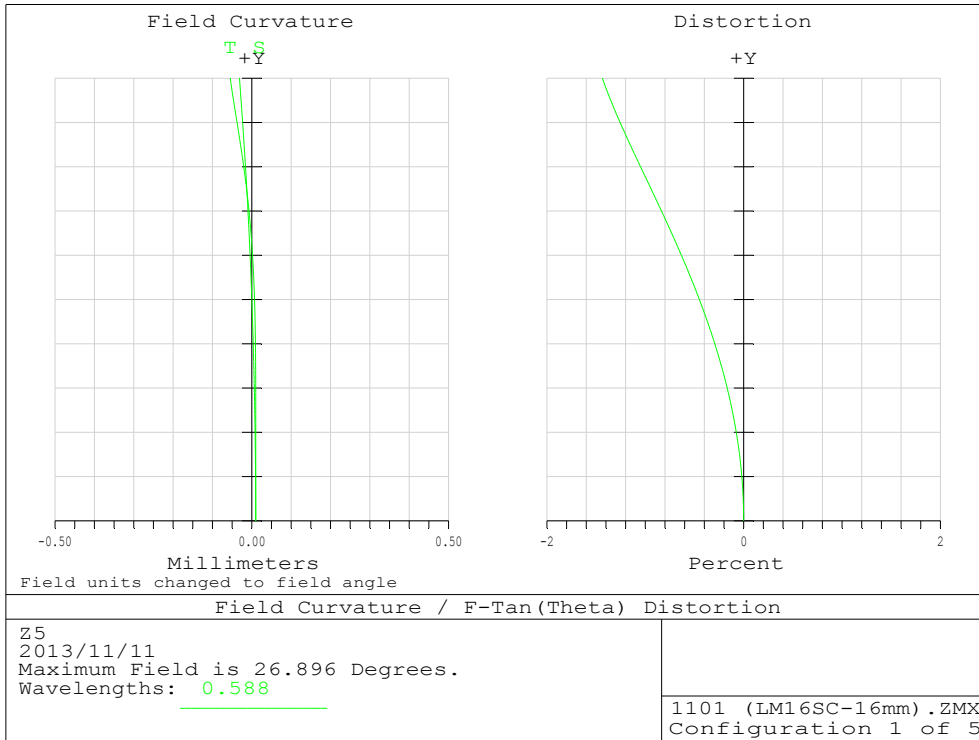


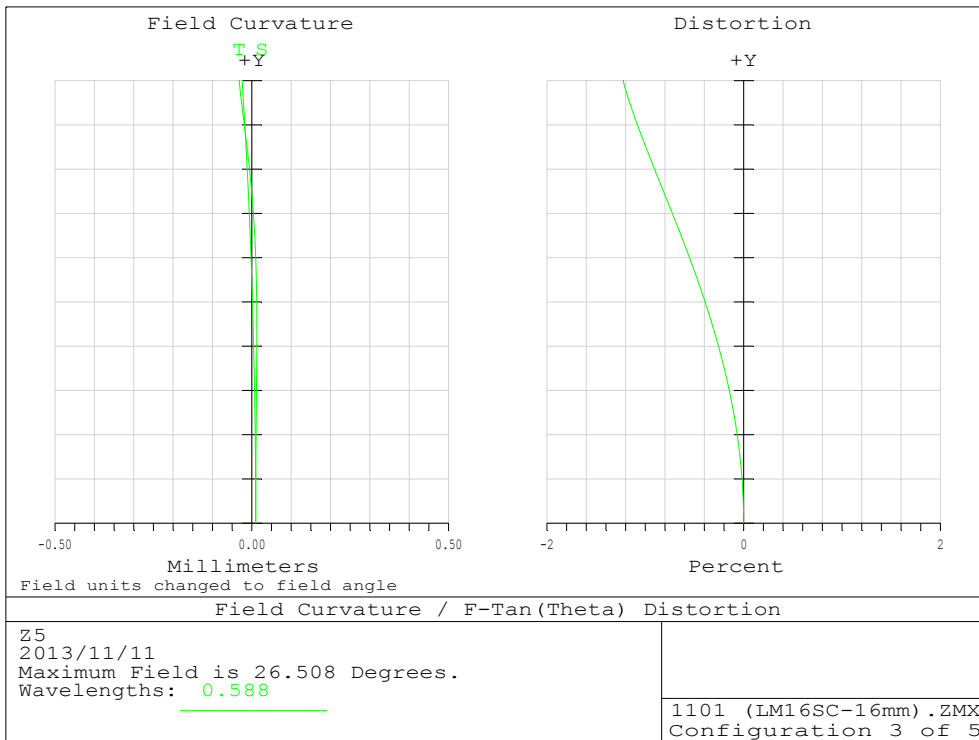


LM16SC Distortion

Object : Infinity



Object : 300mm





Object : 100mm

